Dante Cohen

UX Designer

Contact

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📍 Ness-Ziona Israel

Education

Bachelor of Arts (BA)

Industrial Design

Politecnico di Milano

Milano Italy 2015

Skills

Figma

Adobe XD

Adobe Photoshop

Adobe Illustrator

3D max

Vectorworks

V-Ray

MS Word

MS Excel

MS Powerpoint

MS Project

Languages

English (Excellent)

Hebrew (Native)

Italian (Native)

About Me

I am a highly dedicated designer and business owner with over 15 years of significant experience gained across different industries.

I am exceptionally delivery focused and have a track record in designing and 3D modeling using the latest technology tools.

I have passion and i look for a job in a company with a positive atmosphere where I can showcase my skills and therefore innovate the work culture for the betterment of all parties concerned.

I enjoy designing and project management-related projects to grow the business and make a better image for the company I work for, I possess the ability to work independently and in groups alike, and pride myself on my enthusiasm to continually learn and grow as a design expert.

Professional Experience

UX Designer 2021-2022

- Developing and conceptualizing a comprehensive UX/UI design strategy.
- Investigating user experience requirements.
- Producing high-quality UX design solutions through wireframes, visual and graphic designs, flow diagrams, storyboards, site maps, and prototypes.
- Designing UI elements and tools such as navigation menus, search boxes, tabs, and widgets.
- Collaborating with the marketing team, and internal or external designers to ensure the creation and delivery of tailored experiences for the users.
- Adhering to style standards and guidelines on typography and graphic design.
- Knowledge of UX theory principles and fundamentals.

Exhibition Design studio owner 2010-2022

- Management of an exhibition design studio overall activity
- Design lead.
- Production and coordination of worldwide projects.
- Marketing and client relations.
- Providing graphic designs and technical drawings for contractors.
- Presentation of projects to clients and stakeholders.
- 3D modeling of design concepts and projects.

Exhibition Designer 2010-2022

- Winning various tenders for the studio
- Leading the design and management of projects.
- Ensuring set ups worldwide
- Collaborating with the inner team and various contractors.

Expertise

Industrial Design	Exhibition Design	Leadership
Experience Design (UX)	3D Modelling	Problem Solving
Graphic Design	Project Management	Client Relations
Web Design	Team management	Time Management
Product Design	Mockups	Communication Skills
App Design	Multi-Tasking	Decision Making